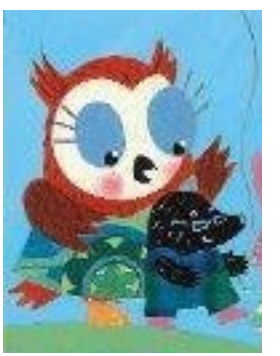




Amazing Me—Lets grow! Autumn 1 2025

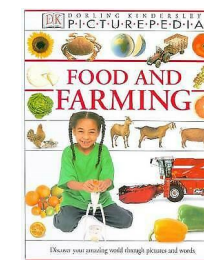
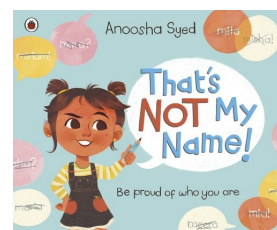
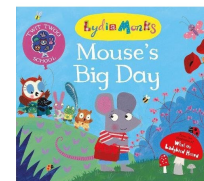
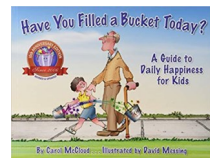


Key Vocabulary

School, teacher, respect, resilience, shape, size, pattern, like, dislike, sounds, Fred talk, timetable (and words for each part of the school day), days of the week, golden book, merit, treehouse point, words to describe feelings, grow, plant, now, then, past, bake, flour, knead, prove, yeast, churn, farm, crop, author, illustrator, seed, seedling, change, soil, leave, stem, map, world, country

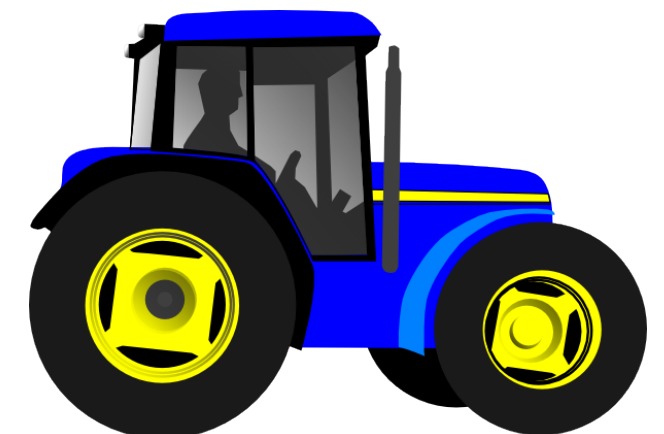


Key Texts:



: Links to 6R's

- Making friends, speaking and listening skills—respect
- Tidy up time—responsibility
- Trying new activities and facing new challenges—resilience
- Exploring and choosing materials—resourceful
- Class discussions—reflective/reasoning



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Weeks	CL	EAD	Lit	Maths	PD	PSED	UW
1-3	<p>Baseline ass</p> <p>1 Decision listening story time, Instructions.</p> <p>Wellcomm ass</p> <p>Mouses big day—feelings.</p> <p>Modell talking about feelings.</p>	<p>Baseline ass</p> <p>self portraits</p> <p>Explore art area</p> <p>Small world play (fire station, police station—town).</p> <p>Songs and rhymes.</p> <p>Birthday cards.</p> <p>Music express—our growing world</p>	<p>Baseline ass</p> <p>Mouses Big Day—woods, feelings, re-count story.</p> <p>RWI,</p> <p>Gross and fine motor activities,</p> <p>Fred games, sound games</p> <p>Story time. Role play stories, songs and rhymes.</p>	<p>Baseline ass</p> <p>Mastering number week 1</p> <p>Maths games and songs.</p> <p>Sorting games</p>	<p>Baseline ass</p> <p>Bikes</p> <p>Large and small construction,</p> <p>Funky fingers.</p> <p>PE—whole class games—ball games</p>	<p>Baseline ass</p> <p>1 Decision—listening, rules, taking turns.</p> <p>Have you filled a bucket today? Rules.</p> <p>Zones of self regulation.</p> <p>Mouses big day—feelings (CL)</p> <p>School/class rules</p> <p>Paint self portrait</p>	<p>Baseline ass</p> <p>Occupations—dress up and visit</p> <p>Sharing portraits (similarities and differences).</p> <p>How I have changed (portraits)</p> <p>Exploring woods/field</p> <p>Explore natural materials—tuff spot (sort things that grow and do not grow).</p> <p>Exploring with senses.</p>
4-5	<p>Carpet time (listening and discussions).</p> <p>Following instructions</p> <p>Story time</p>	<p>Small world play—Farm.</p> <p>Harvest song.</p> <p>Explore mixing primary colours.</p> <p>Singing</p> <p>Music express—our growing world</p> <p>Exploring craft area/painting</p>	<p>RWI,</p> <p>Drawing club (week 5)</p> <p>Gross and fine motor activities</p> <p>Fred games, sound games.</p> <p>Story time. Role play stories, songs and rhymes.</p>	<p>Mastering number weeks 2-3</p> <p>Maths games—matching, counting,</p> <p>Counting songs</p> <p>Keeping score (out of 5).</p> <p>Washing line.</p>	<p>Bikes</p> <p>Balancing—follow lines (chalk/masking tape.</p> <p>Large and small construction</p> <p>Funky fingers.</p> <p>PE—whole class games—ball games</p>	<p>1 Decision</p> <p>Zones of self regulation.</p> <p>Adult support and modelling.</p> <p>6r's</p>	<p>Occupations—Baker—making bread.</p> <p>Exploring with senses. Food—taste/smell/touch tuff spot. Where does it come from—map.</p>
6-7	<p>Carpet time (listening and discussions).</p> <p>Following instructions</p> <p>Story time</p>	<p>Explore art materials—joining materials junk modelling etc.</p> <p>Adult support to develop ideas.</p> <p>Small world—Children to make a town.</p> <p>Music express—our growing world</p>	<p>HFL—that's not my name</p> <p>Gross and fine motor</p> <p>Fred games, sound games.</p> <p>Writing my name.</p> <p>Story time. Role play stories, songs and rhymes.</p>	<p>Mastering number weeks 4-5</p> <p>Compare quantities (towers, candles on cake).</p>	<p>Bikes</p> <p>Balancing—follow lines (chalk/masking tape.</p> <p>Large and small construction</p> <p>Funky fingers.</p> <p>PE—whole class games—ball games</p>	<p>1 Decision.</p> <p>Zones of self regulation.</p> <p>6r's</p> <p>Adult support and modelling.</p>	<p>Occupations—farmer</p> <p>Hunt for things that grow</p> <p>Planting seeds</p> <p>Exploring senses—plants on tuff spot</p> <p>Forces I feel—explore objects I push, pull (buggies, trains, buttons, cars etc). Pull the rake, push the wheelbarrow</p>